

INSTRUCTIONS TO COACHES

GAMES: LOCATION, DATES, & TIMES

LOCATION: Lehigh County Sports Fields (www.lcsportsfields.org)
PHYSICAL ADDRESS: **Broadway & Parkway Road, Allentown, PA 18104**

DATES: SATURDAY & SUNDAY NOVEMBER 22 & 23, 2008

TIMES: AS SHOWN ON SCHEDULE

RAINDATE: SATURDAY & SUNDAY DECEMBER 6 & 7, same times
(Decision to be made the morning of games)

MISCELLANEOUS:

1. Please check in under the Pavilion at least 30 minutes prior to your first game.
2. Teams should have provided rosters to the league if they are out of league (non-LVYSL teams).
3. "LVYSL RULES OF PLAY" SHALL GOVERN EXCEPT WERE NOTED. See www.lvysl.org.
(U15/U16 Division GAMES WILL BE TWO (2) 40-MINUTE HALVES while U17/U18 Division GAMES WILL BE TWO (2) 45-MINUTE HALVES)
4. Coaches are responsible for sideline behavior and LVYSL expects good sportsmanship throughout the weekend.

BEFORE EACH GAME:

1. Report time should be 15 minutes prior to game time.
2. Coaches should have passes and line-ups at each match. The referee will check player and coaches passes prior to the start of the game. Every rostered player must have a pass to play in the game. Guest players are ineligible. At least one coach per team must have a pass for the game to be played. Coaches must present three legible copies of the line-up form to the referee. A current game day line-up using players from the current Official 2007/2008 Roster should be used.
3. Referee Fees for U15/U16 games: (3 MAN SYSTEM) = \$118/ Game (\$59 per game/team)
(\$50.00 CENTER/\$34.00 EACH LINE REFEREE)
Referee Fees for U17/U18 games: (3 MAN SYSTEM) = \$136/ Game (\$68 per game/team)
(\$56.00 CENTER/\$40.00 EACH LINE REFEREE)
Teams are responsible to pay their referees at each game. Please use exact change for each ref - center, and for the two lines.
4. Each team must provide one game ball.
5. If no referee shows up, contact THE SITE COORDINATOR at the Pavilion as soon as possible.

AFTER EACH GAME

1. Results are final as per the referee.
2. Both coaches are responsible for signing referee game score card for games played.

ACCUMULATION OF YELLOW/RED CARDS:

1. A PLAYER WHO ACCUMULATES TWO YELLOW CARDS DURING A ROUND ROBIN GAME WILL BE SUSPENDED THE NEXT GAME. THE SECOND ACCUMULATION OF THREE YELLOW CARDS WILL RESULT IN SUSPENSION OF THE NEXT TWO GAMES.
2. WHENEVER A PLAYER RECEIVES A CAUTION (YELLOW CARD), THAT PLAYER MUST BE SUBSTITUED FOR AT THAT TIME. THE PLAYER MAY RE-ENTER THE GAME AT THE NEXT AVAILABLE OPPORTUNITY FOR SUBSTITUTION. THE OPPOSING TEAM MAY SUBSTITUTE AT THE TIME OF THE YELLOW CARD (1 FOR 1).
3. IF AN INJURED PLAYER IS ATTENDED TO BY A COACH OR OTHER TEAM OFFICIAL, THAT PLAYER MUST BE SUBSTITUTED FOR AT THAT TIME. THE PLAYER MAY RE-ENTER THE GAME AT THE NEXT AVAILABLE OPPORTUNITY FOR SUBSTITUTION.
4. A PLAYER WHO RECEIVES ONE RED CARD WILL NOT PLAY THE NEXT GAME IN ROUND ROBIN. A SECOND RED WILL RESULT IN SUSPENSION OF THE NEXT TWO GAMES.

ALL DISPUTES OR QUESTIONS SHOULD BE ADDRESSED TO THE ROUND ROBIN GAMES COMMISSIONER.